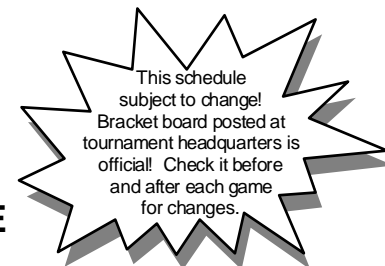




**MINNESOTA SPORTS FEDERATION
2008 GIRLS VOLLEYBALL
MAY STATE CHAMPIONSHIPS
SATURDAY, MAY 3
BECKER HIGH SCHOOL AND FIELD HOUSE**



13-UNDER DIVISION

POOL A					POOL B				
Team Name		Team Name	Time	CT	Team Name		Team Name	Time	CT
Sauk Centre	vs	Pelican Rapids	10:00AM	F2	Melrose Smash	vs	Aces Red	9:10AM	F3
Aces White	vs	So. Stars	10:50AM	F2	Aces Red	vs	Northrup Sparks	10:10AM	F3
Sauk Centre	vs	Aces White	11:45AM	F2	Melrose Smash	vs	Northrup Sparks	11:10AM	F3
Pelican Rapids	vs	So Stars	12:30PM	F2	Melrose Smash	vs	Aces Red	12:10PM	F3
Sauk Centre	vs	So Stars	1:25PM	F2	Aces Red	vs	Northrup Sparks	1:10PM	F3
Pelican Rapids	vs	Aces White	2:10PM	F2	Melrose Smash	vs	Northrup Sparks	2:10PM	F3

Court Key:
F=Field House
HS= High School

POOL A
Sauk Centre Slam
Pelican Rapids Vikings
Aces White, New Ulm
So. Stars, Fairmont

POOL B
Melrose Smash
Aces Red, New Ulm
Northrup Sparks

**ALL TEAM COACHES MUST CHECK IN ONE-HALF HOUR
PRIOR TO THEIR FIRST SCHEDULED GAME AT THE
TOURNAMENT HEADQUARTERS BECKER FIELD HOUSE**

TOURNAMENT INFORMATION

- The official tournament schedule is the bracket board posted at the tournament headquarters. Check this continually for changes. It is your responsibility to keep abreast of all changes affecting your team's play.
- 4-4-2 warmup shall be used on a teams first set. Thereafter, including match play, the warm-up shall be 2-2-1.
- Following their first set teams should be prepared to play early if their courts is running ahead of schedule.
- Team coaches must point out any discrepancies in pool play results within 10 minutes after posting. After that time, pool results become final unless a mistake can be corrected by MSF tournament management without substantial hardship or delay of the tournament (games will not be replayed). Thus, teams should not consider the posted results final until 10 minutes after posting.
- Tie breaking and seeding procedures will be posted at the tournament site. If questions arise after reading the procedures, please confer with the MSF manager for an explanation. **DO NOT WAIT UNTIL THE LAST MINUTE TO RESOLVE YOUR QUESTIONS.**
- Fifth, and sixth place teams in six team pools do not advance.
- Should a forfeit occur within a pool at any time, all points awarded to previous opponents of the forfeiting team shall be canceled. The forfeiting team is out of the tournament and may not play any remaining games. Teams affected by forfeits should report to the tournament manager immediately for further instructions.
- If, due to a no show, a pool has only three teams, then each team will play a three game set against the other two teams in the pool. (If the no show occurs in the second two game set of the pool, the two teams that playing in the first two games set shall play a third game after the last scheduled set of the respective pool.
- If a tie exists in won/loss record in pool play, a cumulative point system shall be utilized to determine the top teams in each pool. The following point system shall be utilized.
 - Three points shall be awarded for each two or three game set in the following manner:

1. One point for each game victory
2. One point shall be awarded to the team which scored the most points in a two or three game set.
3. Should a tie exist for the most points scored in a two game set, each team shall be awarded $\frac{1}{2}$ point.
10. Pool Play: Each round robin set will consist of two (three games sets are played in three team pools that resulted in a forfeit) games to 25 points, with a 27 point cap. (E.g. 27-26 game score results in victory). In six team pools teams play one game to 30 points, 32 point cap against each opponent. In pre-scheduled three team pools a double round robin two game set to 19 points each will be played.
11. Championship and Consolation Series Bracket Play: Best two of three 25-point games with a 27 point cap. 3rd game (if necessary) played to 15 points, 17 point cap.
12. **Referees are provided and line judges will not be used. If necessary, honor calls are expected.**